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**Batch:R MCA-B**

**Date:22/06/22**

**OBJECT ORIENTED PROGRAMMING LAB**

**Experiment No.: 28**

**Aim**

Implement a simple calculator using AWT components.

**PROCEDURE**

import java.awt.\*;

import java.awt.event.\*;

public class CalculatorProgram implements ActionListener

{

Frame f=new Frame();

Label l1=new Label("First Number");

Label l2=new Label("Second Number");

Label l3=new Label("Result");

TextField t1=new TextField();

TextField t2=new TextField();

TextField t3=new TextField();

Button b1=new Button("Addition");

Button b2=new Button("Subraction");

Button b3=new Button("Multiplication");

Button b4=new Button("Division");

Button b5=new Button("Cancel");

CalculatorProgram()

{

l1.setBounds(50,100,100,20);

l2.setBounds(50,140,100,20);

l3.setBounds(50,180,100,20);

t1.setBounds(200,100,100,20);

t2.setBounds(200,140,100,20);

t3.setBounds(200,180,100,20);

b1.setBounds(50,250,50,20);

b2.setBounds(110,250,50,20);

b3.setBounds(170,250,50,20);

b4.setBounds(230,250,50,20);

b5.setBounds(290,250,50,20);

f.add(l1);

f.add(l2);

f.add(l3);

f.add(t1);

f.add(t2);

f.add(t3);

f.add(b1);

f.add(b2);

f.add(b3);

f.add(b4);

f.add(b5);

b1.addActionListener(this);

b2.addActionListener(this);

b3.addActionListener(this);

b4.addActionListener(this);

b5.addActionListener(this);

f.setLayout(null);

f.setVisible(true);

f.setSize(400,350);

}

public void actionPerformed(ActionEvent e)

{

int n1=Integer.parseInt(t1.getText());

int n2=Integer.parseInt(t2.getText());

if(e.getSource()==b1)

{

t3.setText(String.valueOf(n1+n2));

}

if(e.getSource()==b2)

{

t3.setText(String.valueOf(n1-n2));

}

if(e.getSource()==b3)

{

t3.setText(String.valueOf(n1\*n2));

}

if(e.getSource()==b4)

{

t3.setText(String.valueOf(n1/n2));

}

if(e.getSource()==b5)

{

System.exit(0);

}

}

public static void main(String...s)

{

new CalculatorProgram();

}

}

**Output**

